

Sheet1

Character Name:

Align: CG

Home:

Sex: Male

Ht: 5' 10"

Hair: Dsty Blnd

14	STR
17	DEX
16	CON
13	INT
15	WIS
12	CHR
11	COM

4
AC

Weapon

Longbow

Long sword

Dagger

Ammo

40 Sheaf

Arrows

Special Abilities

30% Resist Charm/Sleep

Detect Concealed Doors

Fight 2 handed

Racial Enemy: Giants +4 To Hit

Move Silently:

Hide in shadows:

Befriend non Hostile Animals (Automatically)

Calm Hostile Animals (Save allowed)

30' infravision

EQUIPMENT

Item

TREASURE/VALUABLES

CP
SP
EP
GP
PP

NOTES/MISCELANNY

Sheet1

Donavan Brit, "Surefoot"

Race: 1/2 Elf

Age:

29

Wt:

138

Eyes:

Grn

WA: 55# Mx.Prs:170# OD: 8/20 BB/LG: 7%

Reaction/Missile Adjustment: +2 Defensive Adjustment: -3

Hit Points: +2 System Shock: 95% Resurrection Survival: 96%

+1 vs. Mind affecting magic

Max Henchman: 5

Adjusted AC

Suprised:

7

Shieldless:

7

Rear

7

#AT

NA

2

1

Used

Loc.

Sheet1

Class: Ranger
Religion:
Description:
Hair slightly longer than collar length
Cloak Fastener is bronze oak leaf

Armor Type(Pieces)
Studded Leather

ROF
2
NA
2
Mag.

THACO:
Special Attacks/Combat:

Wt.

Sheet1

Kit: Wilderness Warrior

Soona

Forest Green Cloak, Brown Tunic and Leggings

Quiet and reserved

Damage (SM/L)

1d8/1d8
1d8/1d12
1d4/1d3

20

Weapon Proficiencies
Long Blades tight group
Long bow
2 wpn style specialize

Item

Sheet1

Level: 1

Family:
#Siblings:
Birth Rank:

Notes:

9
Hit Points

Ranges			
	5	10	17
	1	2	3

Fight w/ 2 hands (2 at/rd.)

Tracking Wis +1/3 lvls.
Hunting Wis -1
Speak Auric
R/W Auric
Bowyer/Fletcher Dex -1
Blind Fighting
Set Snares Int -1
Mountaineering
Survival, Forest Int +5
Endurance Con

Loc.

Wt.

MAGIC ITEMS

Sheet1

XP:
Needed:
None
Unknown

Soc.Class:
Status:
Liege/Patron:

SAVING THROWS

Paralyze/Poison
Rod,Staff,Wand
Petrify/Polymorph
Breath Wpn.
Spells

Wounds

	Wgt.		Sz.	Type	Spd.	Prof?
3		L		P	8	Y
4		M		S	5	Y
1		S		P	2	N

Non Weapon Proficiencies

Item

Loc.

Wt.